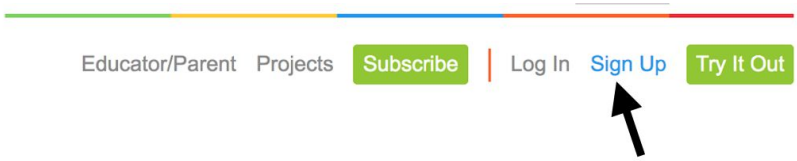
Epidemiology Simulation
BGC 1 page Cheat Sheets For Instructors and Volunteers

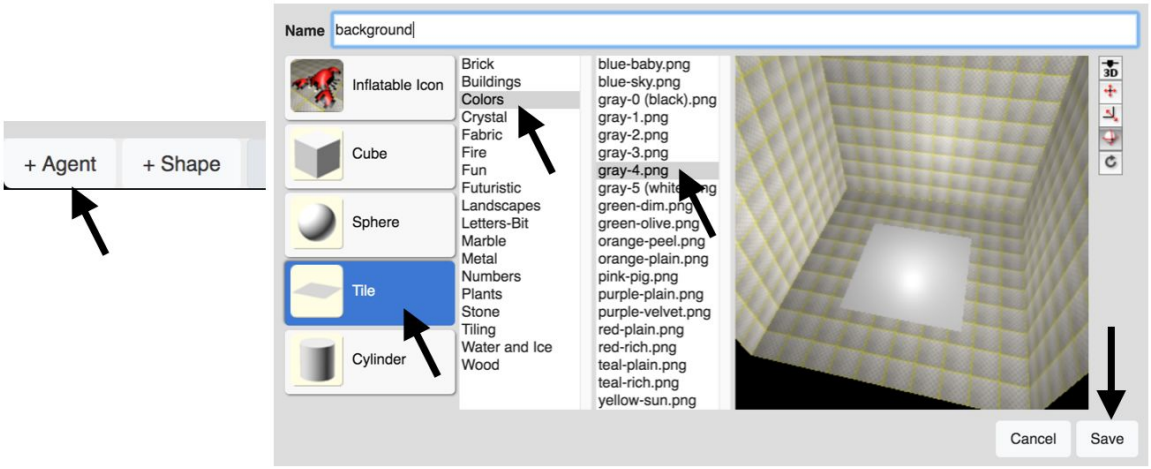
Instruction 1: Go to AgentSheets.com and select signup and make an account (you may have to make the browser window wider to see all the options)



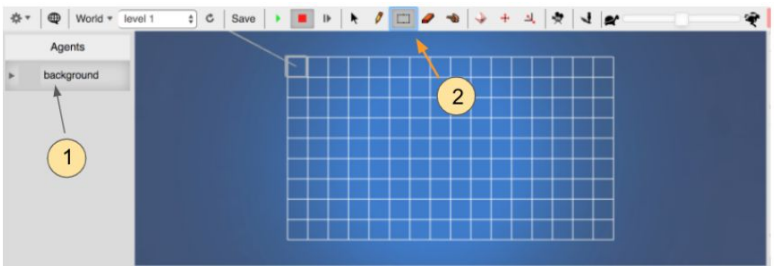
Instruction 2: Navigate to https://agentsheets.com/code/BGC/0630 (this gives you the full version of the software

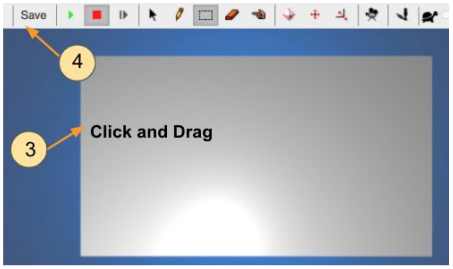
Instruction 3: Click New Project and name the project

Instruction 4: Create a Background Agent

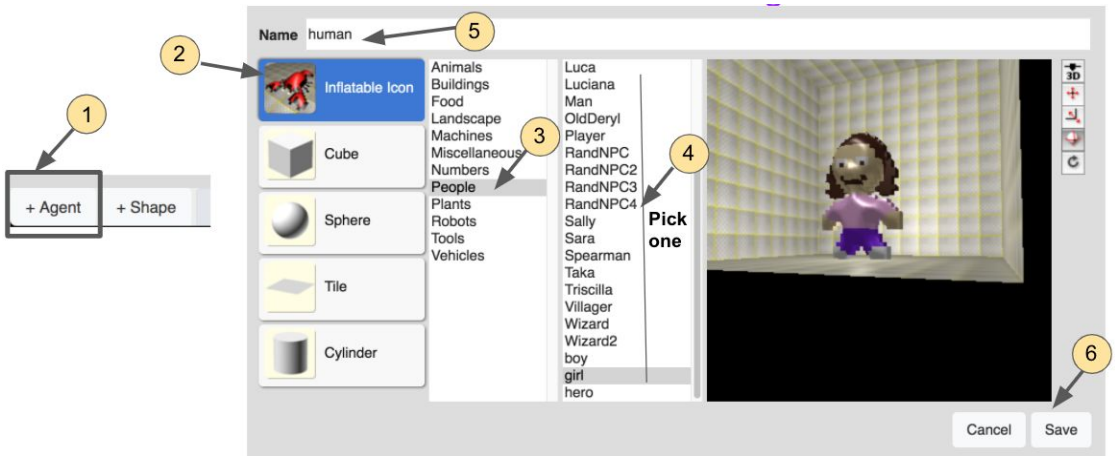


Instruction 5: Place Background Agent over the whole world and click save (only have to save changes to the world so when you reset it goes back to the beginning state of your game/simulation)

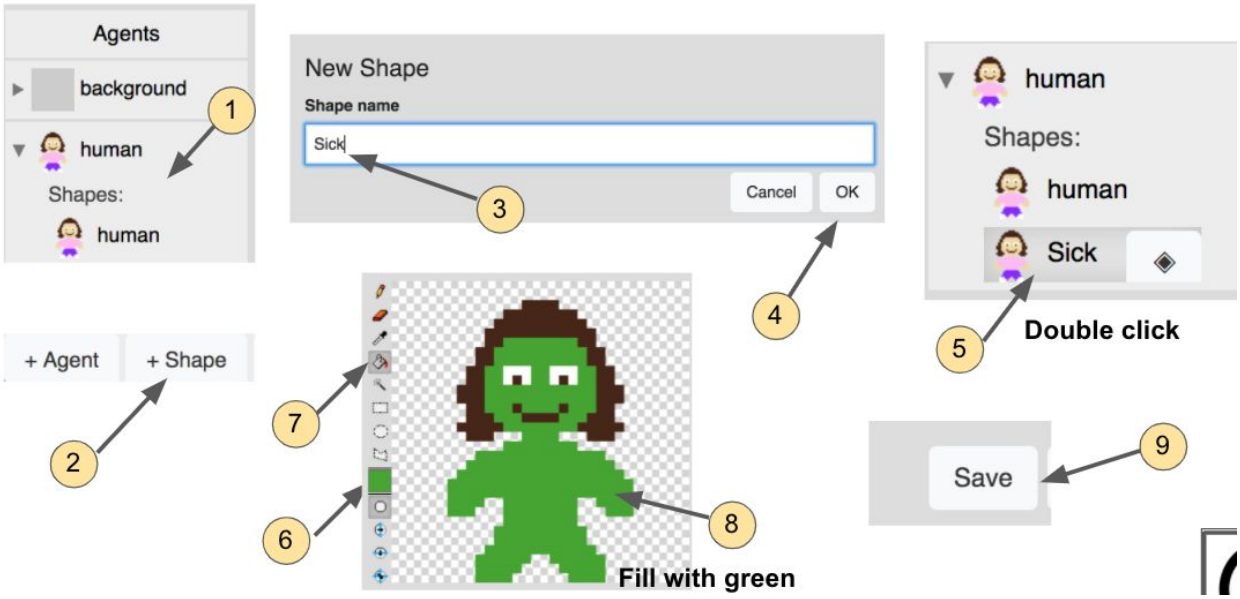




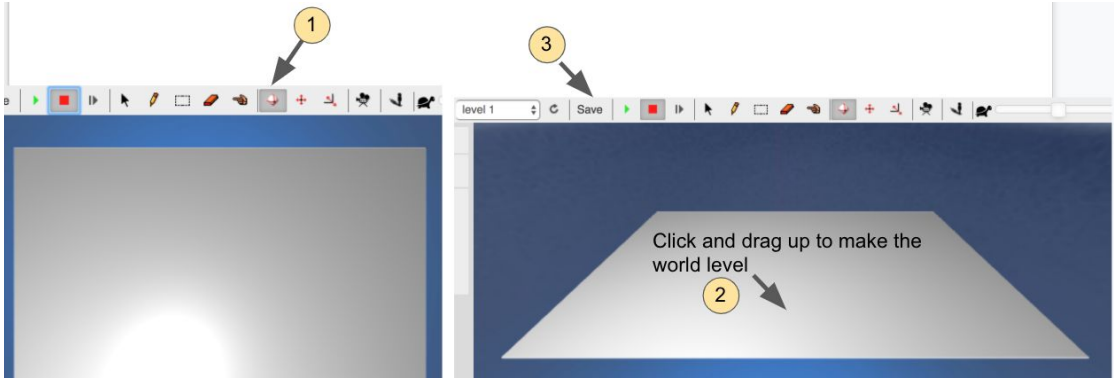
Instruction 6: Create and human agent



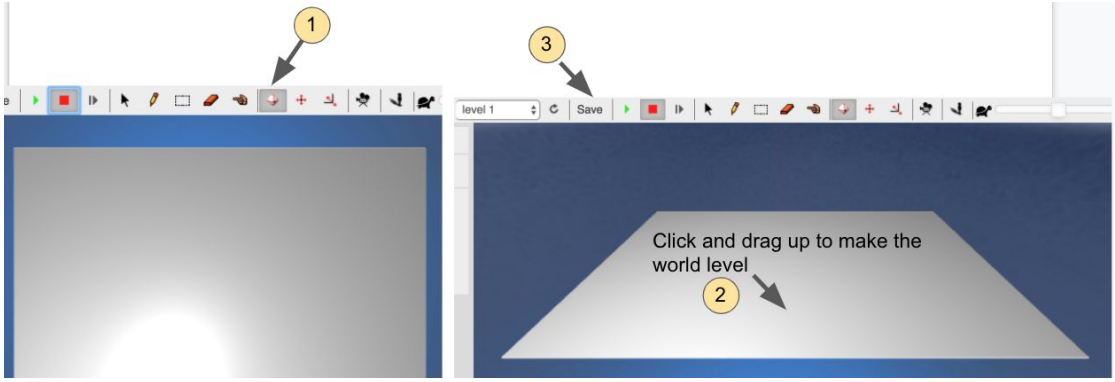
Instruction 7: Create and Sick shape of human agent



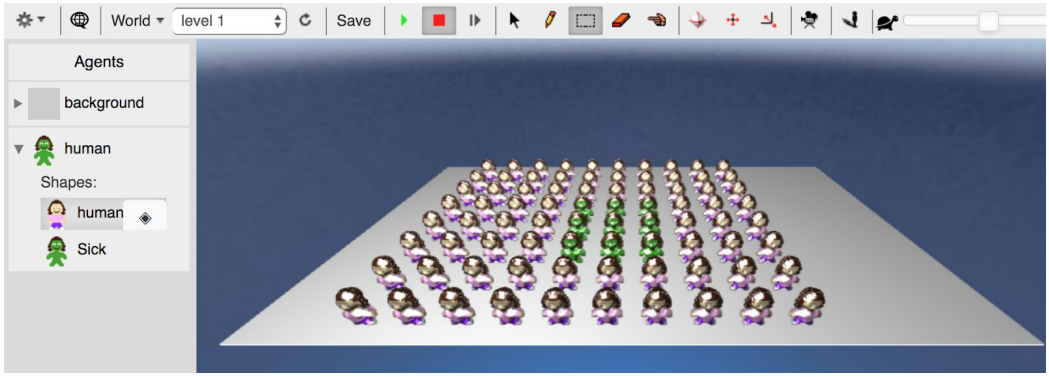
Instruction 8: Rotate the world and save



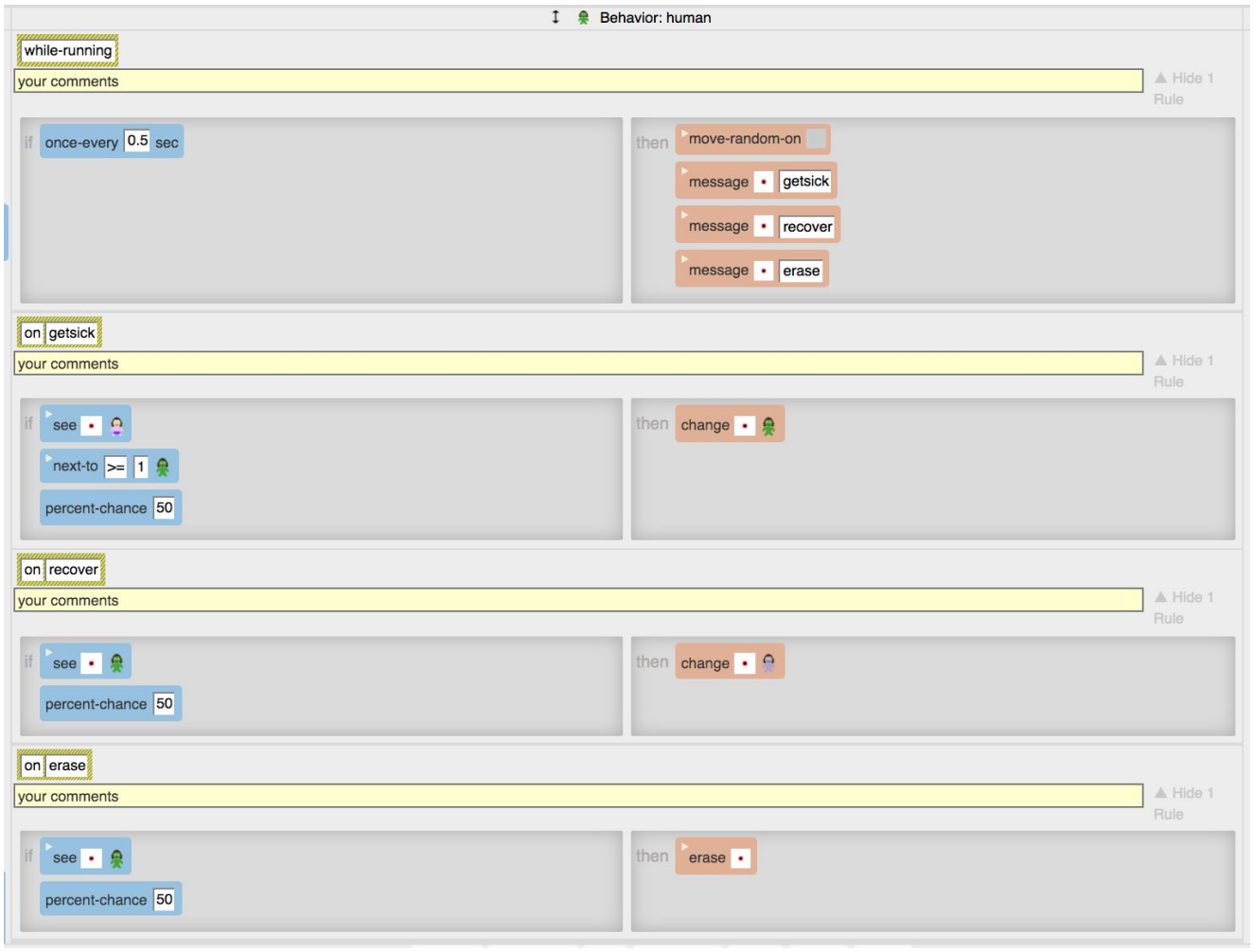
Instruction 9: Rotate the world and save



Instruction 10: Add Sick and Healthy People to the Level and Save



Instruction 11-16: Program the Agent



Instruction 16: Create an agent, name it counter, place it on the level, save, and program it to count the number of sick healthy.